

Sprint Backlog Grooming Meeting Minutes #1:

Attendees: Marcus Ragoobar, Joshua Rodrigues, Bryan Diaz, Hossam Keddees

Start time: 7:30 PM

End time: 8:00 PM

The following user stories were created/discussed/refined/prioritized.

- Combine the completed dialogue system and tie it to the overworld system <1>
 - Estimation: 15 hrs
- Finish NPC and layout sprites for the game<2>
 - Estimation: 15 hrs
- Finish making the player data file to store the results the user got<3>
 - Estimation: 15 hrs
- Polish the Notebook UI for gathering insights <4>
 - Estimation: 15 hrs
- Communicate with Project owner for project feedback <5>
 - Estimation: 2 hrs
- Keep creating basic game systems for all of us to work on our individual parts <6>
 - Estimation: 10 hrs

The user stories below are completed.